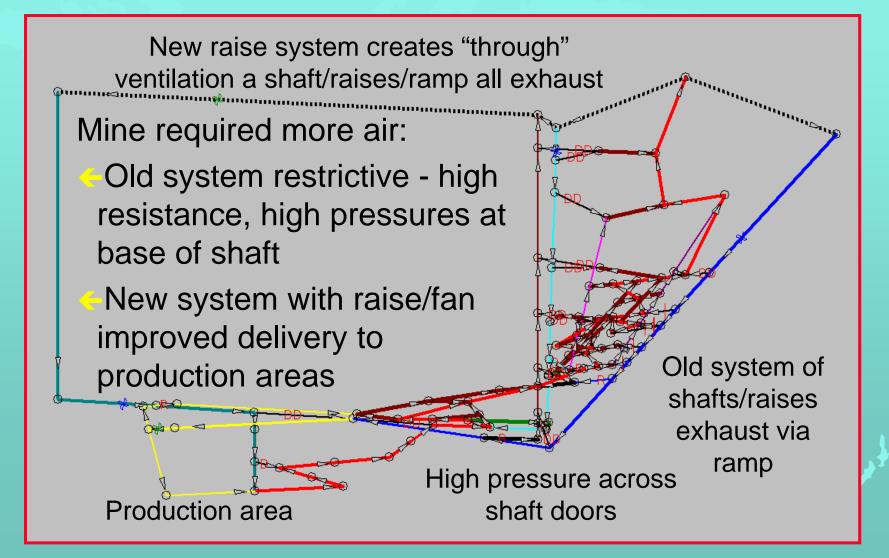
# Other Modelling Examples

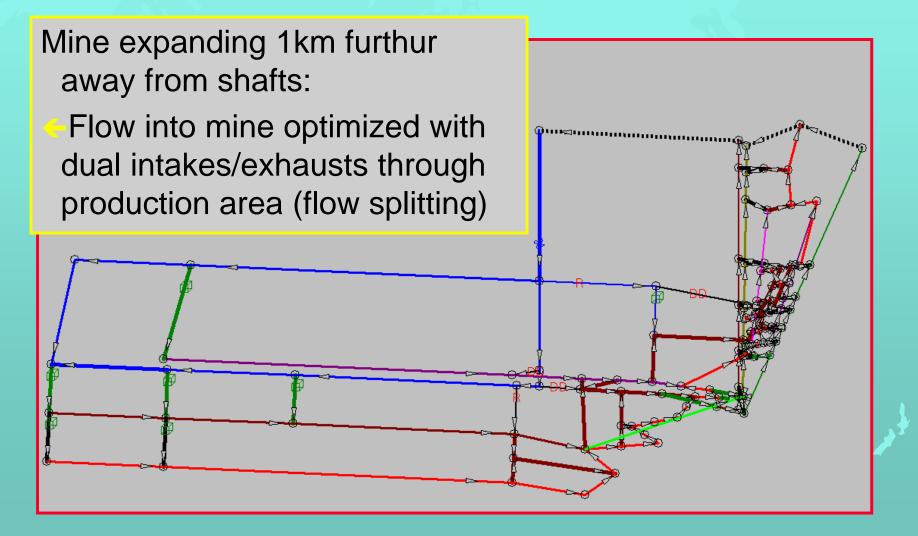
What else should be considered?

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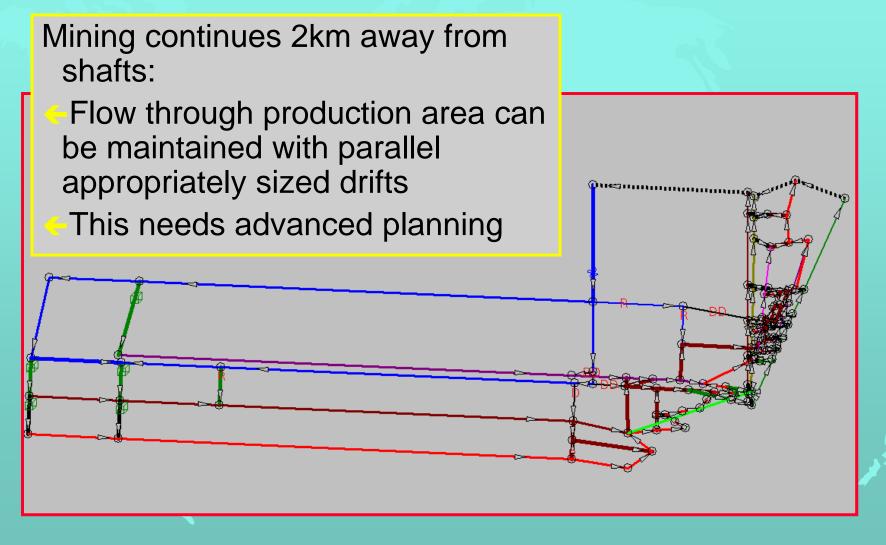
#### **Example a - New Raise**



#### Example a - Future (1)

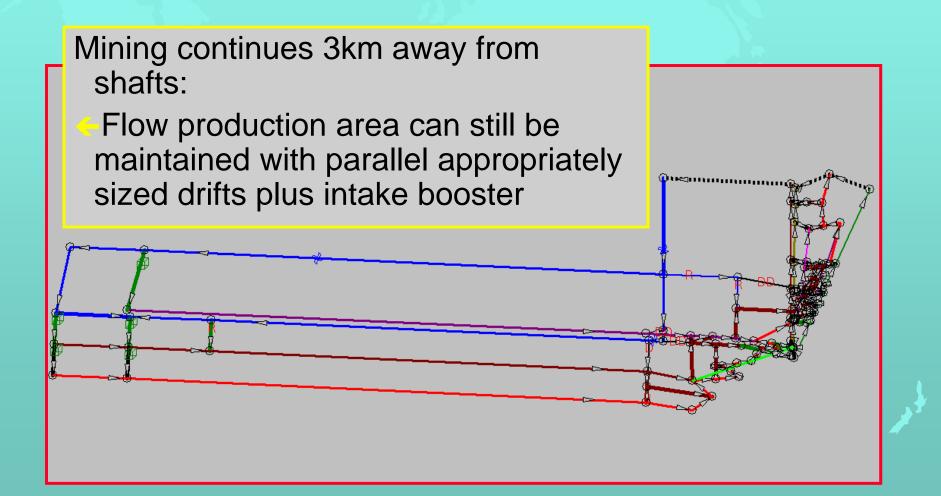


### Example a - Future (2)



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#### Example a - Future (3)



#### Example a - Future (4)

Mining continues now additional 4km away from shafts:

At this time a new raise would be required
 Originally the mine was considering a new raise every 1-2km



#### Example b - Existing System

Surface fan delivers air to raise, air exhausted through shaft/ramp

Simplified model shows ramp shaft as one

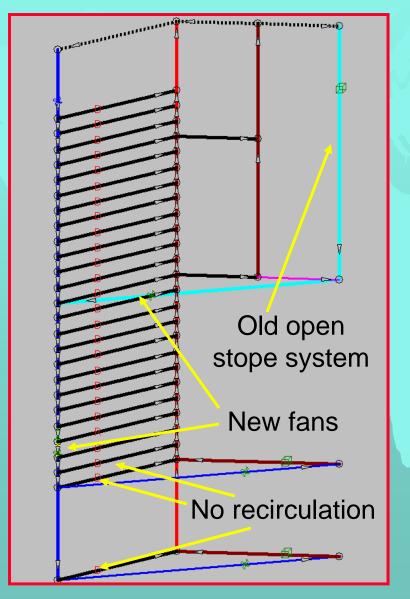
For convenience mine broke into fresh air raise at every level from ramp and stopes

More air required for production in lower mine

Mine required more air at bottom:

- Relatively inefficient system due to the 23x2 breakthroughs above (<50%)
- Stope bulkheads could not be accessed - other side of open raise
- Fans in bulkheads drawing from lower raise cause recirculation - fire risk

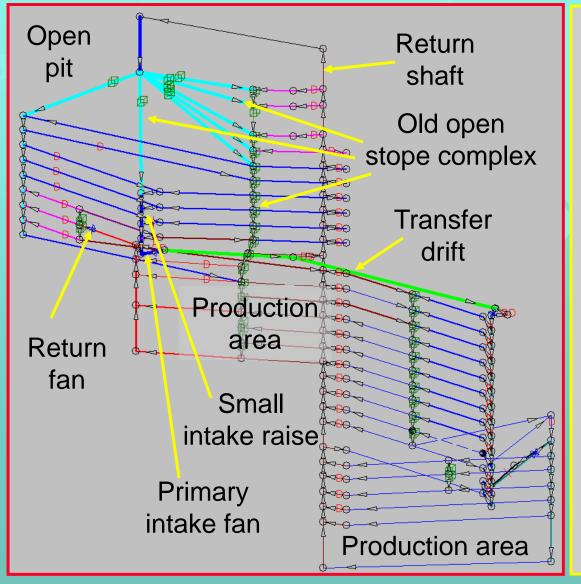
## **Example b - Options**



Increasing surface fan delivery through existing system of limited use due 46 uncontrollable leakages
Mine could get more air by drawing through old open stope with an underground booster plus another booster in raise system

- These fans pressurize lower mine eliminating fire risk
- System efficiency increased to 65%

# Example c - Original

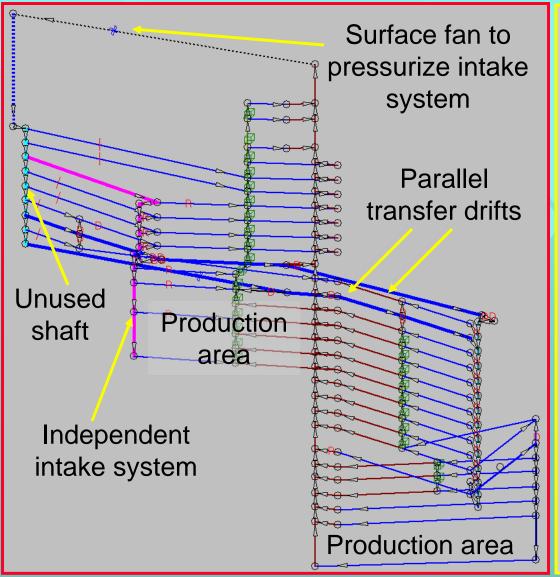


Mine required more air at bottom:

- -Underground primary intake draws air from surface, open pit and exhaust shaft (recirculation)
- Air drawn through tight timbered raise and sent across
   >1km transfer drift
- Exhaust system also creates recirculation
  Protracted blast clearance times

Natural Resources

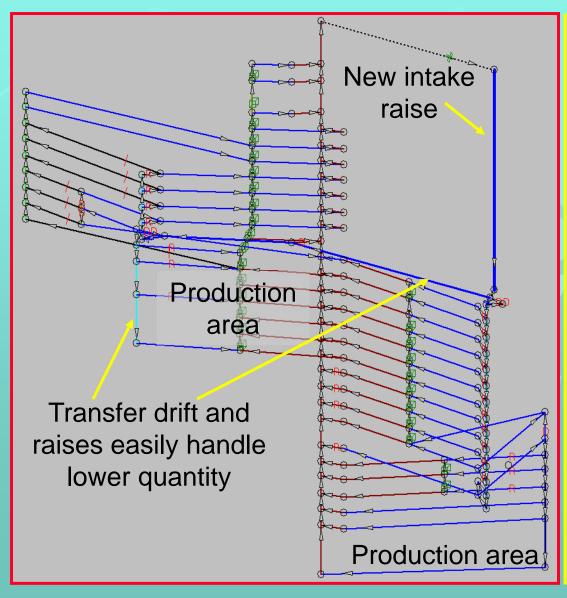
## Example c - Option



Use redundant large shaft instead of tight raise for primary intake

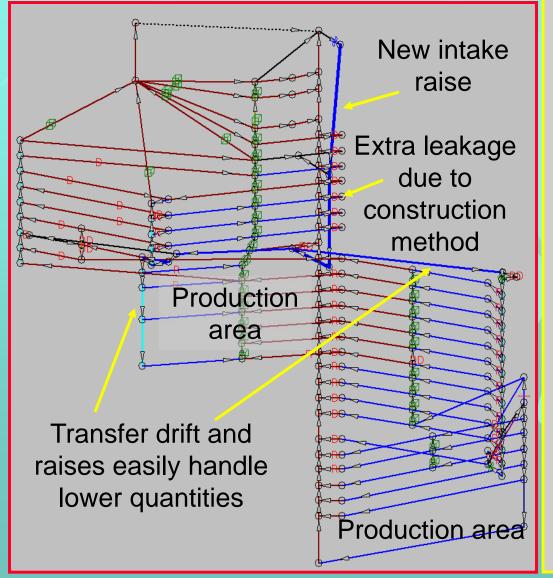
- Split off upper mine intake through tight raises
- Use parallel transfer drift across mine
- Not feasible no way to get air to top of old shaft - needed for water storage timber drying out problem

#### Example c - Proposed



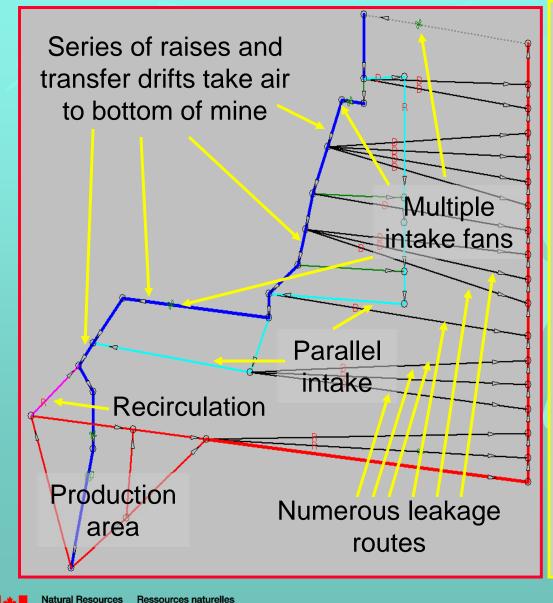
New fan/intake raise avoids high resistance timbered raise and long transfer Transfer drift and old raises used to deliver smaller upper production area need System is pressurized No recirculation **Better clearance** Cheaper system to run for more air

#### Example c - Final



- New fan/intake raise close to shaft for potential heat recovery option
- Flow splits in both directions on transfer drift
- Old small raises deliver air upper production area
- System is pressurized
- No recirculation
- Good clearance
- Slightly more costly than Proposed system

### Example d - Initial

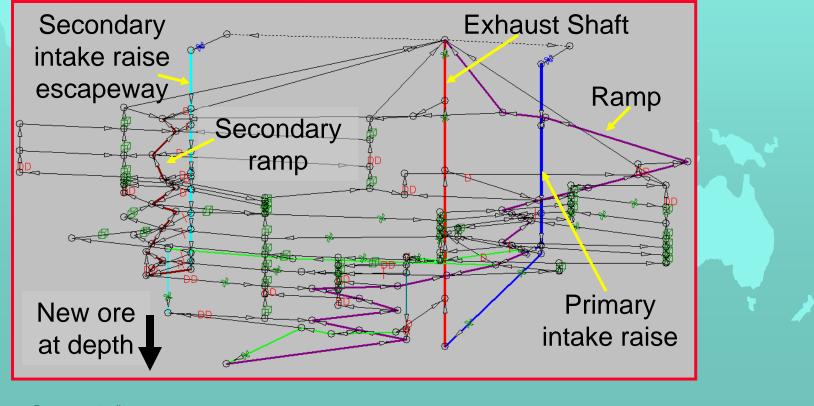


Four fans in series along mine intake route needed to get the air to the bottom

- Leakage routes uncontrollable - old inaccessible stopes
- All fans would have to be upgraded to avoid recirculation
- Bottom fan too large, causes recirculation
- System shows history of "poor" management needs major overhaul

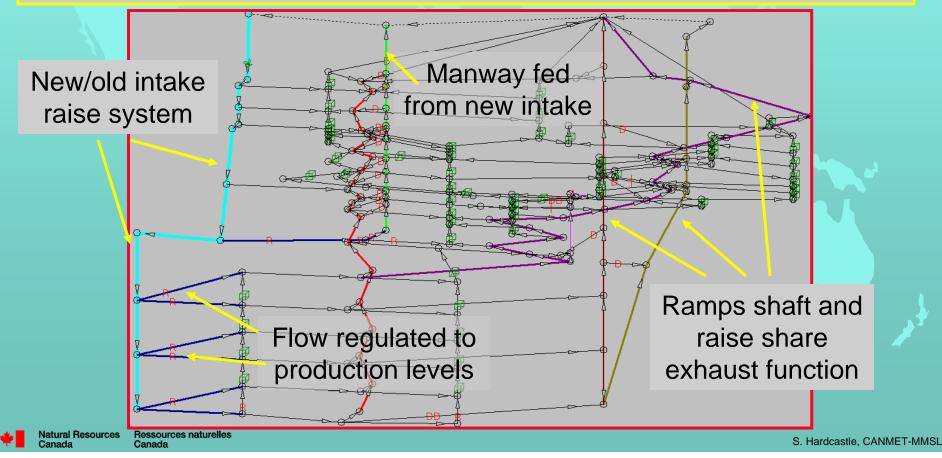
## Example e - Initial

Large wide mine - primary and secondary intake raises, exhausts via central shaft and ramp - needs more air at depth
Production areas fed from ramp, air returns to ramp, gradual increase in contamination - lots of boreholes and auxiliaries
Considering new central air raise



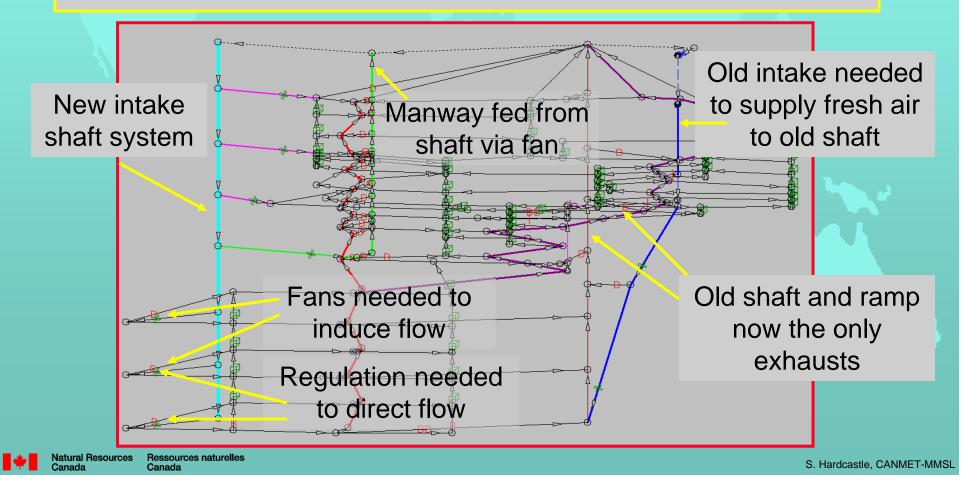
## Example e - Recommended

Proposed new location for bottom mine raise at boundary with single surface fan installation and creating "through" ventilation
all old mine now "exhaust" air except escape manway
All production levels single pass air - lots of auxiliaries/ducting now redundant



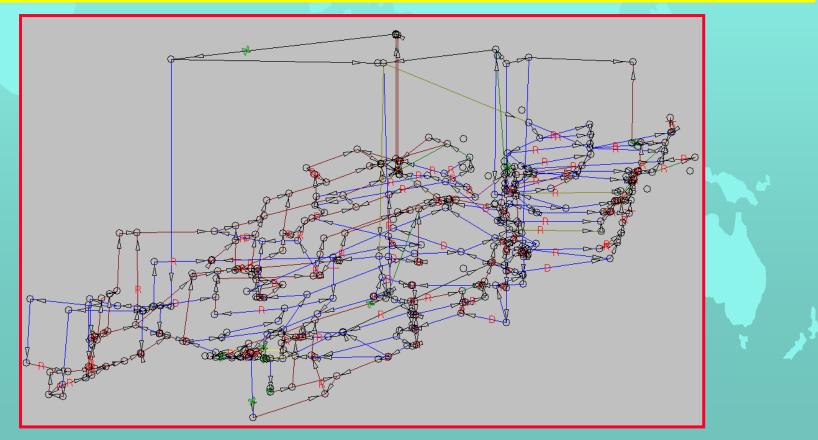
## Example e - Considering

New shaft option for production purposes requires fans on every level - harder to control - more infrastructure
Old shaft also required independent fresh air - manway pressurized from new shaft



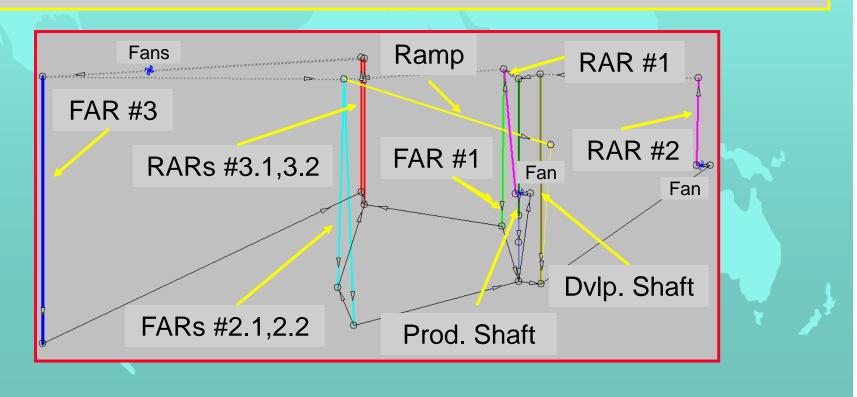
## **Example f - Initial**

By now you should have noticed the majority of the models used for planning are very simple
This is an example of a mine with most of its branches included
try finding "cause and effect" here - keep models simple



# **Example f - Simplified**

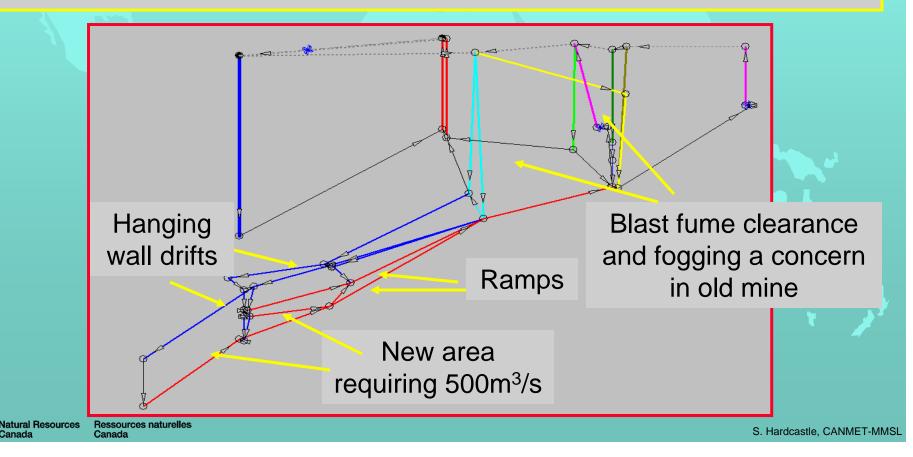
This is the same network simplified to the basic structure which was adequate to plan an expansion of the mine
In this model the connections between the intakes and exhausts are composite airways - the resistances derived from the flows and pressure differences



# Example f - First Try

Mine extending deeper and away from existing surface connections - needed additional 500m<sup>3</sup>/s for scoops and trucks
Wanted to deliver fresh air through hanging walls - returning up ramp to be exhausted out old mine

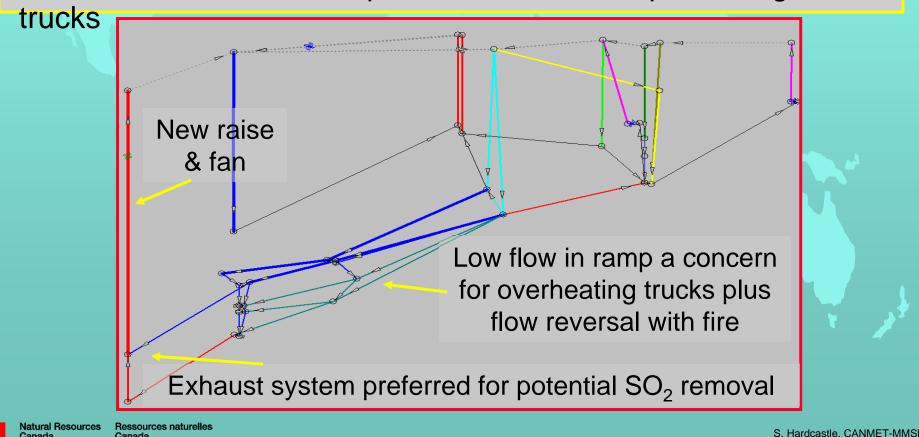
Not really possible as velocities >16m/s would be needed



# Example f - Second Try

An analysis of the surface connections showed the mine was short of exhaust capacity - needs new exhaust raise/fan system
Wanted to deliver most of the fresh air through hanging walls with low flow in ramp

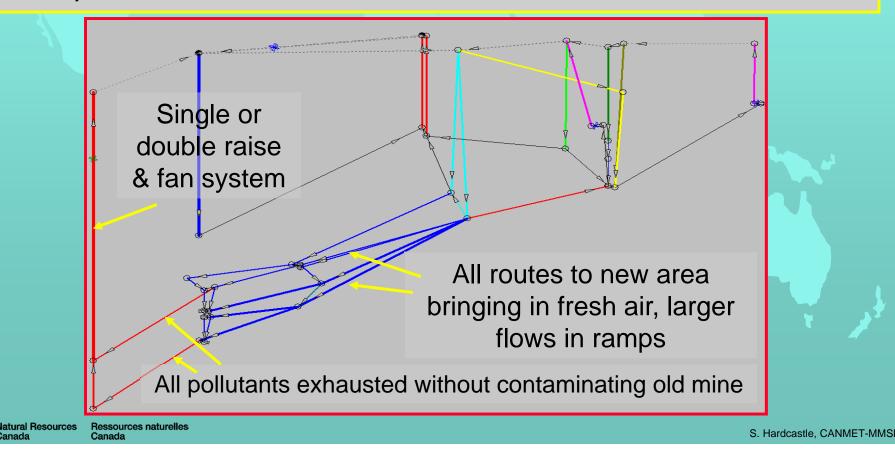
-Velocities still a concern plus low flows in ramp with large



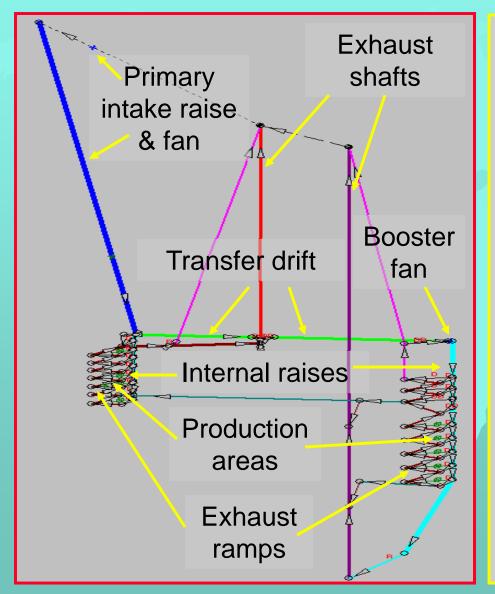
## **Example f - Final Proposed**

Flow to new area should be split between hanging walls and ramp (decline)

Mine had to move away from "dedicated" fresh air to every workplace and recognize diesels in ramp required air
Ramps, due to size, were best route to deliver air.



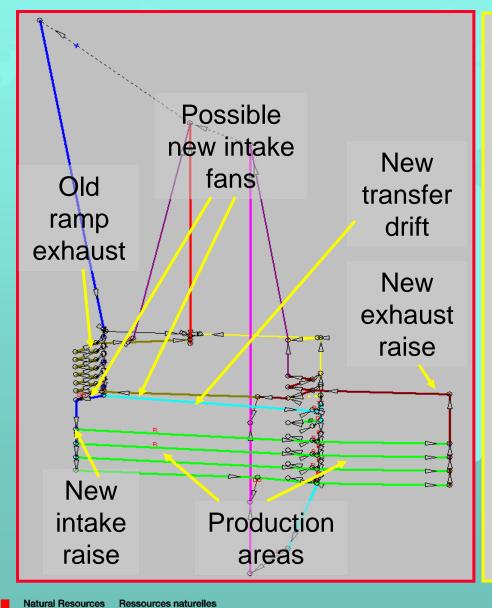
## Example g - Initial



Mine has single intake raise, flow splits to two internal raises, one via transfer drift. Air exhausts via ramps and shafts

- Mine will need more air at depth
- Transfer drift currently needs booster due to size
- Production decision drift was never increased from small exploration dimensions

# Example g - Proposed



Transfer drift replaced with regular sized production drift lower in mine

Intake flow still split in two directions

May need boosters to overcome resistance of old raise

Upper ramp still needed
 for exhaust to second shaft

New intake/exhaust raises required at each end of lower ore zone

Through ventilation
 created across levels